DEFENSIVE AND COMPETITIVE BIDDING			LEA	DS AND SIGN	ALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEAD	S STYLE			
Can be light favorable			Lead		In Partner's Suit	CATEGORY:
Forcing Res	Suit		3/5		3/5	NCBO: FRANCE
Same reopening	NT		2/4		3/5	PLAYERS: COMBESCURE - FRANCESCHETTI
2M/3M 4m= 5M'-5+m 1S p 2S 2N:m 3S:H+C 4C:H+D	Subseq	Ι	Low enc.		Low enc or CT	EVENT (Open/Women/Senior/Transnational)
	Other:					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
2^{nd} : 15-18 sys ON with some exceptions	Lead	X	Vs. Suit		Vs. NT	STSTEM SOMMART
Reopening: 10-16, sys ON	Ace		AKx		AK, AKx(x)	GENERAL APPROACH AND STYLE
Keopening: 10-10, sys ON	King		$\frac{4K}{4K}$, $AK(x)$		KQ109(x),KQJ(xx),AKJx	
	Queen		QJ(x)		KQ10(x), QJT(x), QJ9, AQJ	
	Jack		$\frac{2J(X)}{1}$		HJ10,JT8(x),JT9(x)	2C GF
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		H109, 109(x)		HT9(x), 109x(x)	20 F1
WEAK or precised michaels	9		$\frac{1109, 109(x)}{x}$	·/	9xx, (10)9xx	2H/S WEAK
1D 3C nat 1C 2D P 2N:ASK	9 Hi-X		Xx		Xxx (10)9XX	
	Lo-X	2	1			
Reopen: 9-11 6M or michaels 1C P P 2C Reds			DER OF P	RIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's	s Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1M 3M: Asking for stopper		CT or A	TT	СТ	CT or ATT	3NT good 4M opening
	Suit 2			SP	СТ	On opponent overcall some transfers: 1C 1D 2D: 6+H
		СТ				1C 1D X= 4 or 5 H
		ATT or 0	СТ	SMITH or CT	CT or ATT	1C 1H X=4 or 5 S
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	СТ		CT/SP	CT/SP	1C 1x 2NT= both others 5+-5+
Vs STR:DBL: 5+m 4M 2C:Both M 2D:1M 2H/S:5H/S 4+m 2N:min	3					
Same reopening	Signals (in	ncluding '	Trumps): Su	uit Pref.		
Vs WEAK: DBL:pen 2C: Ms 2D/H: Trsf H/S 2S: Clubs 2N: minors						
3C: Diamonds 3D: Majors GF, 3M: PRE						
				DOUBLES		
	TAKEO				• •	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)				e; Responses; I	(keopening)	
DBL T/O, Cuebids: Asking for stopper or minors NT bids: Natural			10, 3M 5c 7	-10		
Or 2-suit depending on the lvl of PRE	Style: can		if shaped			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+	Reopen D	DRT: \+				SPECIAL FORCING PASS SEQUENCES
DBL: Majors could be 4-4, 1D: majors 1N: minors, 2C: Reds	SPECIA	L. ARTII	FICIAL &	COMPETITIV	E DBLS/RDLS	SI ECIAL FORCING I ASS SEQUENCES
		,	iggest to pla			
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES
Jump shift: Fit showing						
						DOMONICO: Design
						PSYCHICS: Rare

უ	lF XIAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1 ♣		3		Better minor 3+	Nat. 2C=GF Nat 2H: 5+S4+H, 3-10	1C 3D: 6D5H GF	Jump shift is fit showing			
				2 :6 4 / 22	2D; Inv 5+C 1C 3D: 6D/5H	1C1D1S3H: Bid 3N if you can				
1 ♦		3		3 if 4432	Nat resp. 2D=GF nat					
1		F		10(f)	25. Lander 2N. Level 2. U. 20/D. Level () C/D	111 20: Calintan ann an 111 2N, an 14 C	2C. drama 2C. Chart annual and			
1♥		5		10(fav)+	2S: Jacoby 2N:Inv 3+H 3C/D: Inv 6+C/D 1H 1S 4m: void m	1H 3S: Splinter somewhere 1H 3N: void S 4C/D: Void C/D Gazilli after 1H 1S/1N	2C: drury 2S: Short somewhere			
1 🛦		5		10(fav)+	2N:Jacoby 3C:Inv3+S 3D/H: Inv 6+D/H	3N: Spl somewhere 4C/D/H: Void C/D/H Gazilli after 1S 1N	2N: short			
INT				15-17	STAY, TRSF 4D/H: TRsfr H/S 3M: Short	1N 2H 3S: Min with 4				
					2N:Puppet 3C: Dias	1N 2H 2N: Max with 4				
2*		0		GF any	2D most of times unless good suit	2N rebid: 24+				
2♦		0		F1 can be 22-23 BAL	Mostly 2H	2D 2H 2N:22-23BAL system ON				
2♥		6		Weak can be light fav, maybe 5	2NT Ask -> 3x:Values 4x: Short 2S: NF NV F V	2H 2x/3y DBL: pen	Can be very light 1 st or 3 rd seat			
2		6		Weak can be light fav, maybe 5	2N Ask, 3H: NF NV F V	2S 2NT/3x DBL: pen	Can be very light 1 st or 3 rd seat			
2NT				20-21 BAL	3C STAY, 3D/H/S: H/S/C 4C: Dias					
					2N 3D 3H= 3+h 4D: Majors 4H/S: Minors w short					
3*		6		PRE	3D: relay for 3H 3M:F	4D:RKCB->4H:bad 4S:1 4N:1,5 5C:2 5D:2,5				
3♦		6		PRE	3M Forcing 4C:RKCB					
3♥		6		PRE	3S forcing 4C:RKCB-> 4D:Bad 4H:1 4S 1,5 4N:2 5C:2,5					
3♠		6		PRE	4C RKCB-> 4D: verybad opening 4H:1 4S:1,5 4N:2 5C:2,5					
					4D/H Nat					
3NT				Good 4M opening	4C= TRSFR your suit 4d: slam try in both M					
					4h= slam if S 4S: slam if H					
4*		6		PRE						
4♦		6		PRE						
4♥		6		PRE	See 3N					
4▲ 4NT	├───┤	6		PRE	See 3N					
4N I 5 *	├───┤	7		PRE	minors	HIGH LEVEL BI				
5 ★		7		PRE		4130 RKCB	DDIIIQ			
5♦ 5♥		7		PRE		Some forcing passes usually only when showin	o GF			
5▼ 5♠		7		PRE		Some foreing passes usually only when showin	5 UI			
0.0										